

# Compression in Lucene

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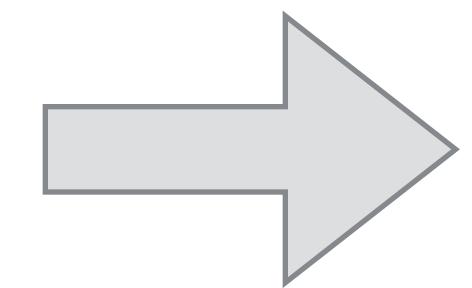


# Compression in Lucene

## Documents

title	Berlin Buzzwords
year	2015
id	bbuzz2015

## Indexing



## Postings

Term	Postings
berlin	1, 6, 8, ...
buzzword	1, 2, 42, ...
2015	1, 2, 5, 6, ...
bbuzz2015	1

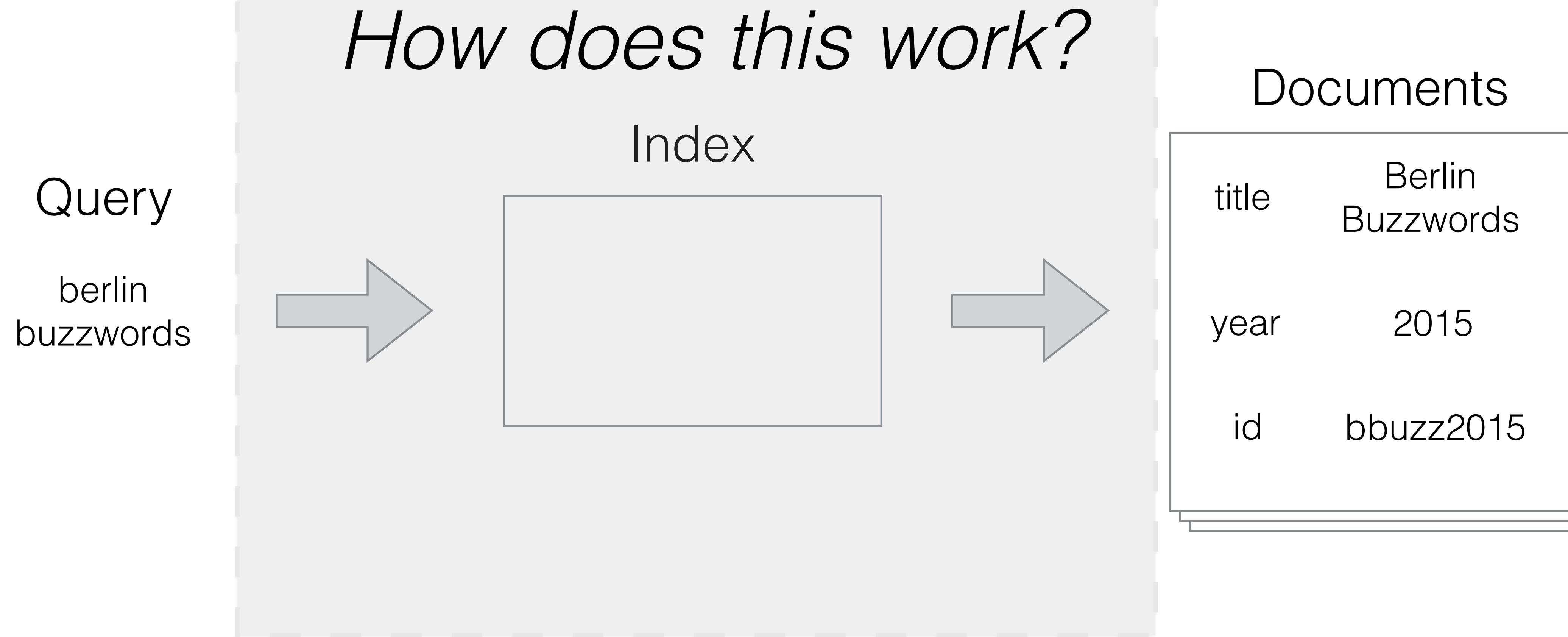
## Doc values

Field	Values
id	bbuzz2015, ...
year	2015, ...

## Stored fields

Doc	Values
1	title:Berlin...

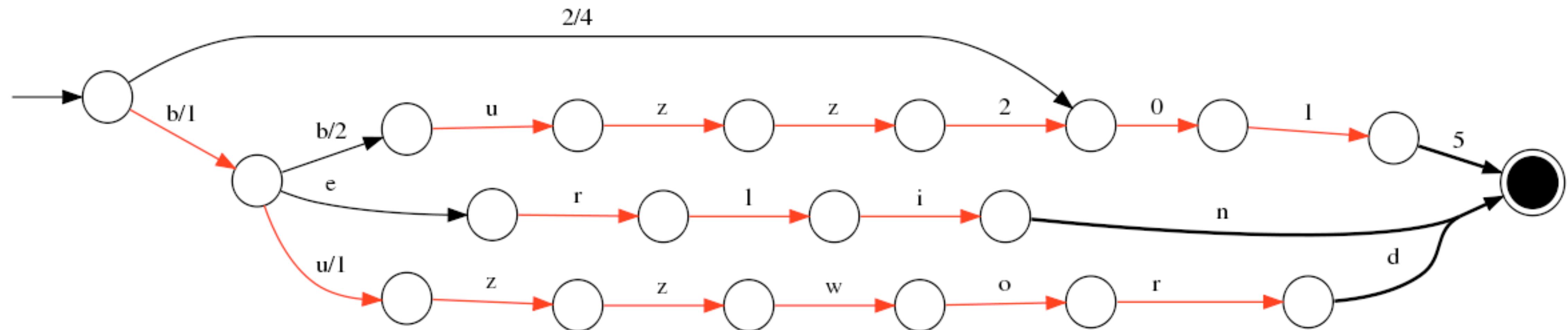
# Query Example



# Step 1 - Find the terms

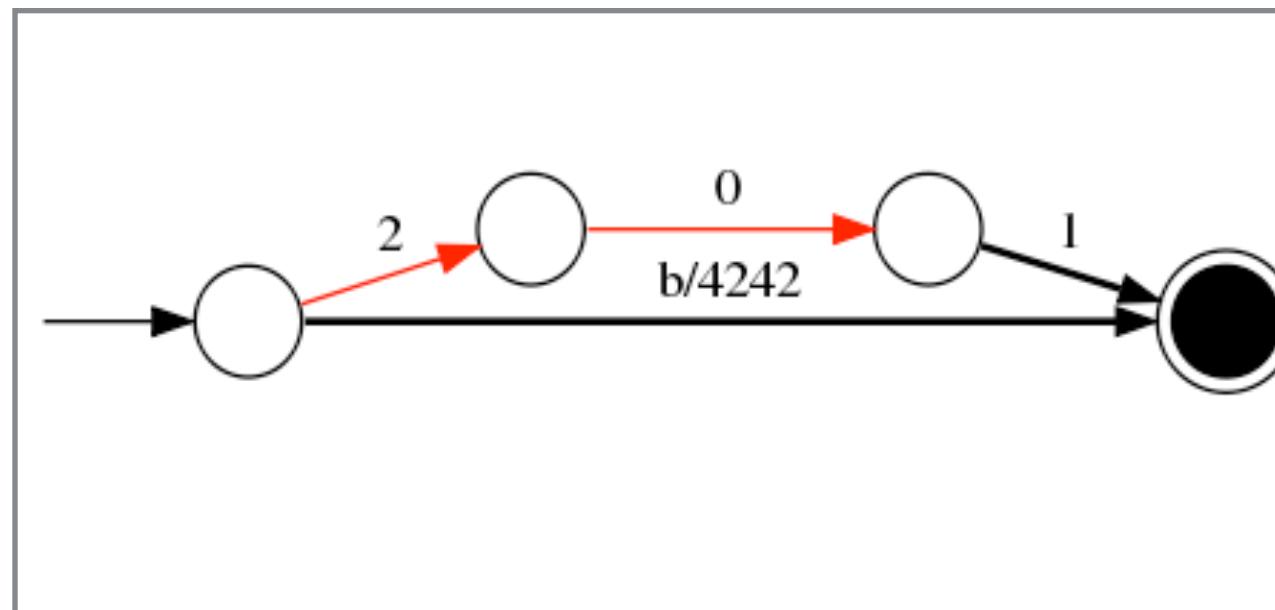


# Refresher - FST



# Terms dictionary

Prefix FST



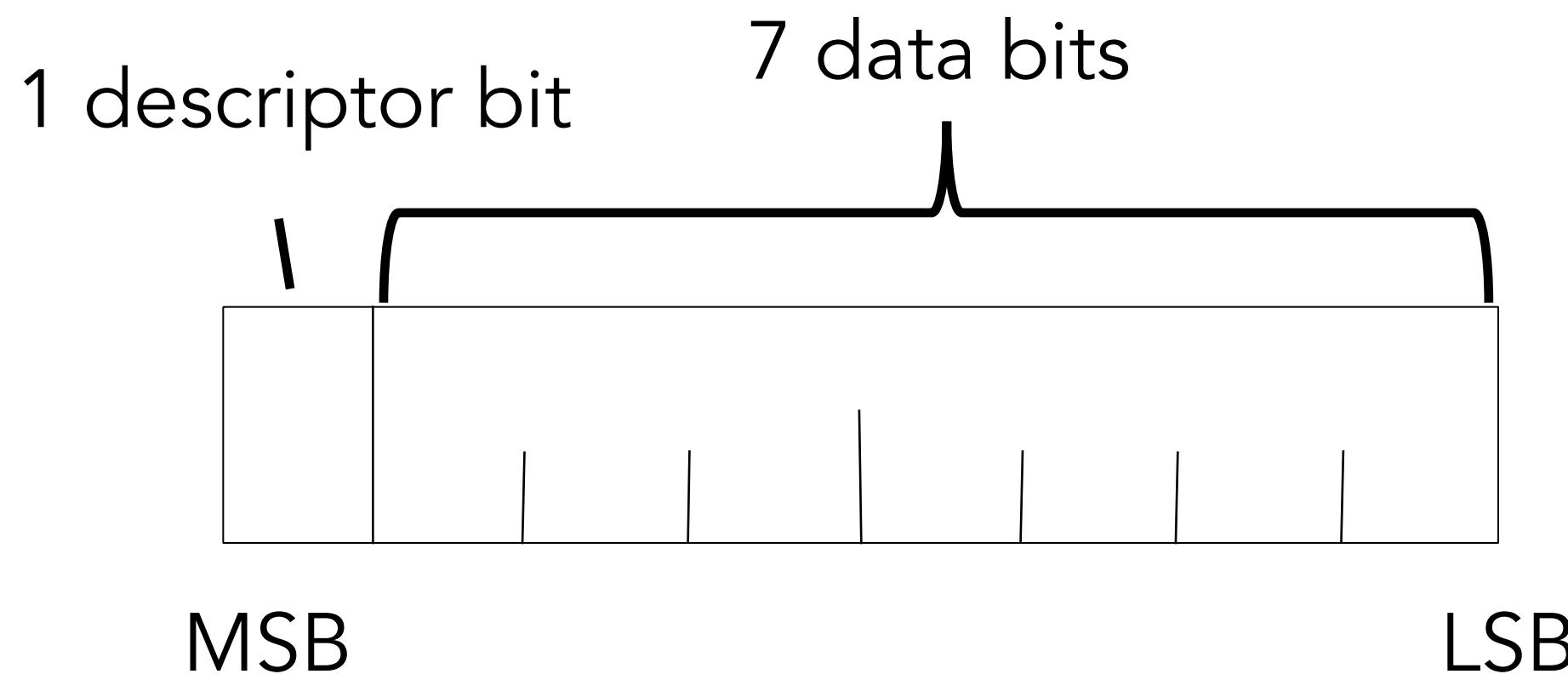
Term blocks

5	postings: 1234 ...
<b>buzz2015</b>	postings: 1300 ...
<b>erlin</b>	postings: 1428 ...
<b>uzzword</b>	postings: 1576 ...



# Variable length integer (vint)

- 1-5 bytes for a 32 bit unsigned integer
- Use one bit out of every byte to describe continuation – are there more bytes left?



# vint examples

Value	Byte 1	Byte 2	Byte 3	Byte 4
1	00000001			
253	10000001	01111101		
10324	10001001	10000000	00000001	
268435455	11111111	11111111	11111111	01111111



# Step 2 - Intersect the postings



# Postings list for **berlin**

Original docids



...

Deltas



...

vints

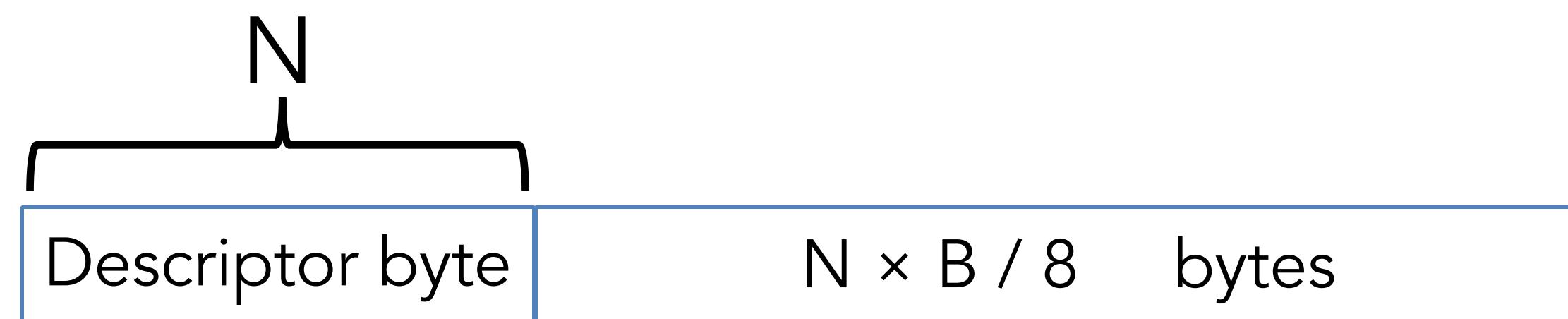


...



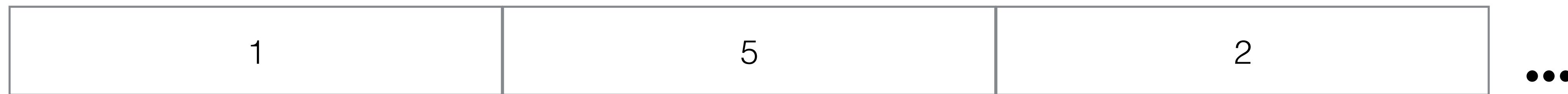
# Large postings lists - packed ints

- Find minimum number of bits needed for integers within group of  $B$  integers
- Pack each integer into a bit field of  $N$  bits
  - Fixed width, so we know which byte(s) we need to decode
- Shift/mask to encode and decode

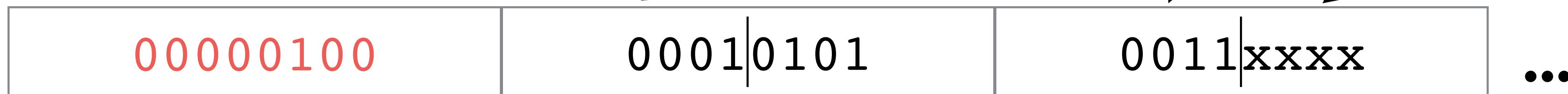


# Packed ints postings list

Deltas



Packed ints

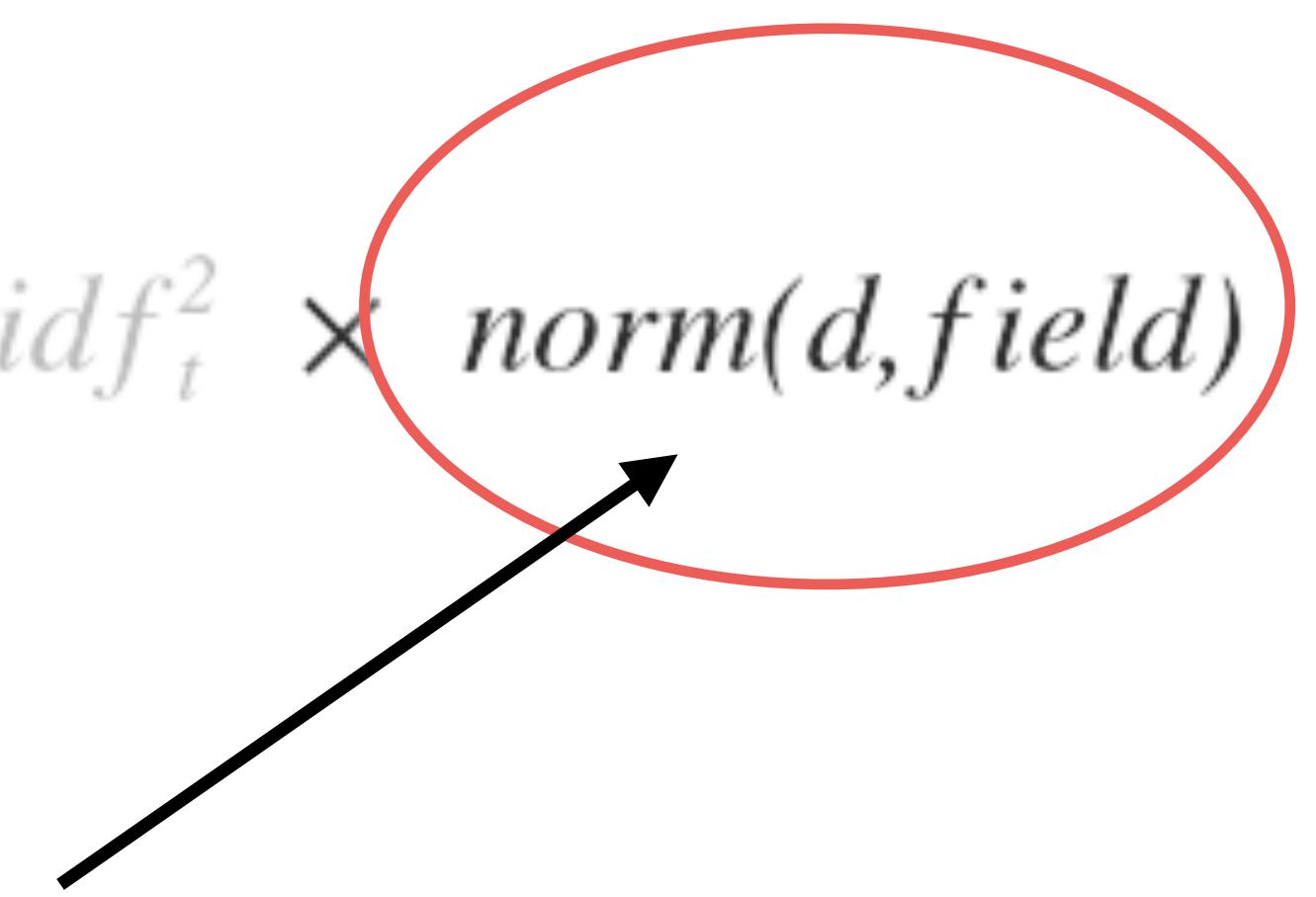


# Step 3 - Score the documents



# Lucene scoring function

$$score_{q,d} = norm(q) \times \sum_{t \text{ in } q} \sqrt{tf_{t,d}} \times idf_t^2 \times norm(d,field) \times boost(t)$$



Index time normalization



# Norms

- Summarizes all index time scoring factors
  - match in shorter field matters more
- 8 bit float by default
  - but API allows for long
- 7 different compression techniques!



# Norms - Uncompressed

Original values

10	5	20
----	---	----

Encoded - array of bytes

00001010	00000101	00010100
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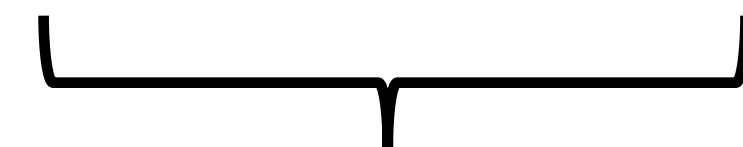
# Norms - Constant

Original values

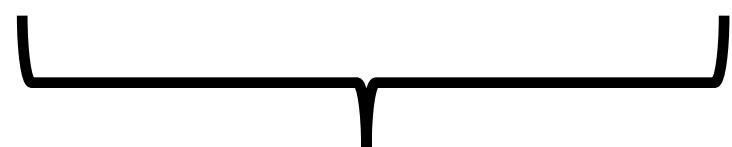
1	1	1
---	---	---

Encoded

0000001	00000011
---------	----------



Value



# values

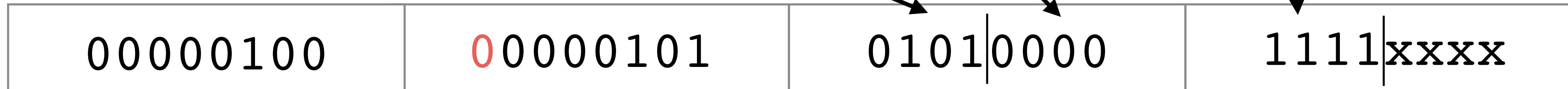


# Norms - Delta

Original values



Encoded - array of bytes



bits per value

Min value (in vint!)



# Norms - Table

Original values

10	5	10
----	---	----

Encoded

00000010	00000101	00001010	010001xx
----------	----------	----------	----------

# values

sorted array of values



# Norms - Indirect

Original values



Encoded



common value

array of rare docids

array of  
corresponding  
values

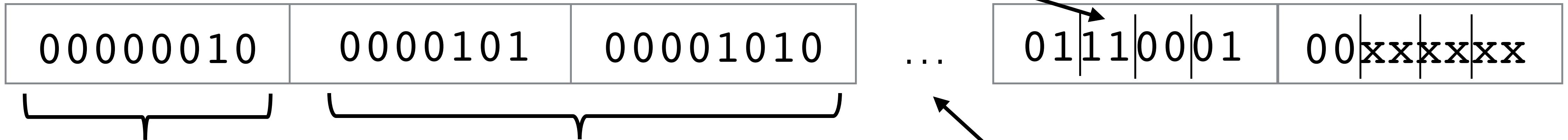


# Norms - Patched

Original values



Encoded



# common  
values

sorted array of  
common values

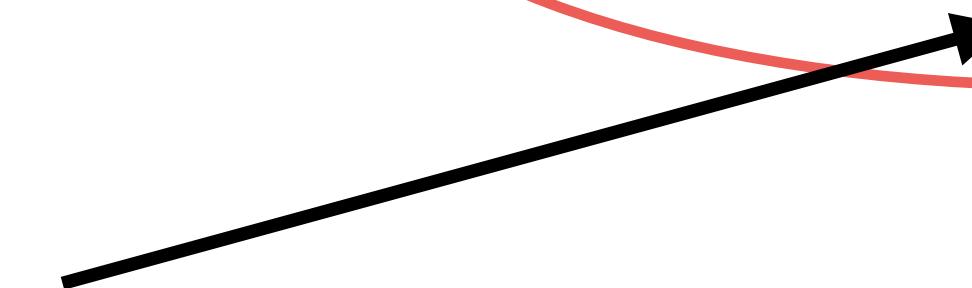
Exception - go to table

Exception Table



# Additional scoring factors

`sort = score * popularity`



Need **docid** to **values** lookup



# Doc values

- 5 types of doc values
  - numeric (single and multi valued)
  - binary
  - binary enumeration (single and multi valued)



# Doc values - techniques

- Delta compressed (already seen)
- Table compressed (already seen)
- Const compressed (already seen)
- GCD compressed
- Monotonic compressed
- Prefix compression (same idea as terms dict)



# Doc values - GCD

Original values

10	30	20
----	----	----

All divisible by 10!

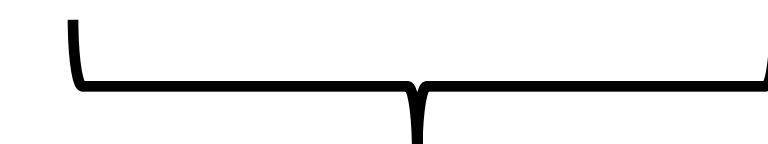
1	3	2
---	---	---

Encoded

00001010	00000010	01 11 10 xx
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divisor



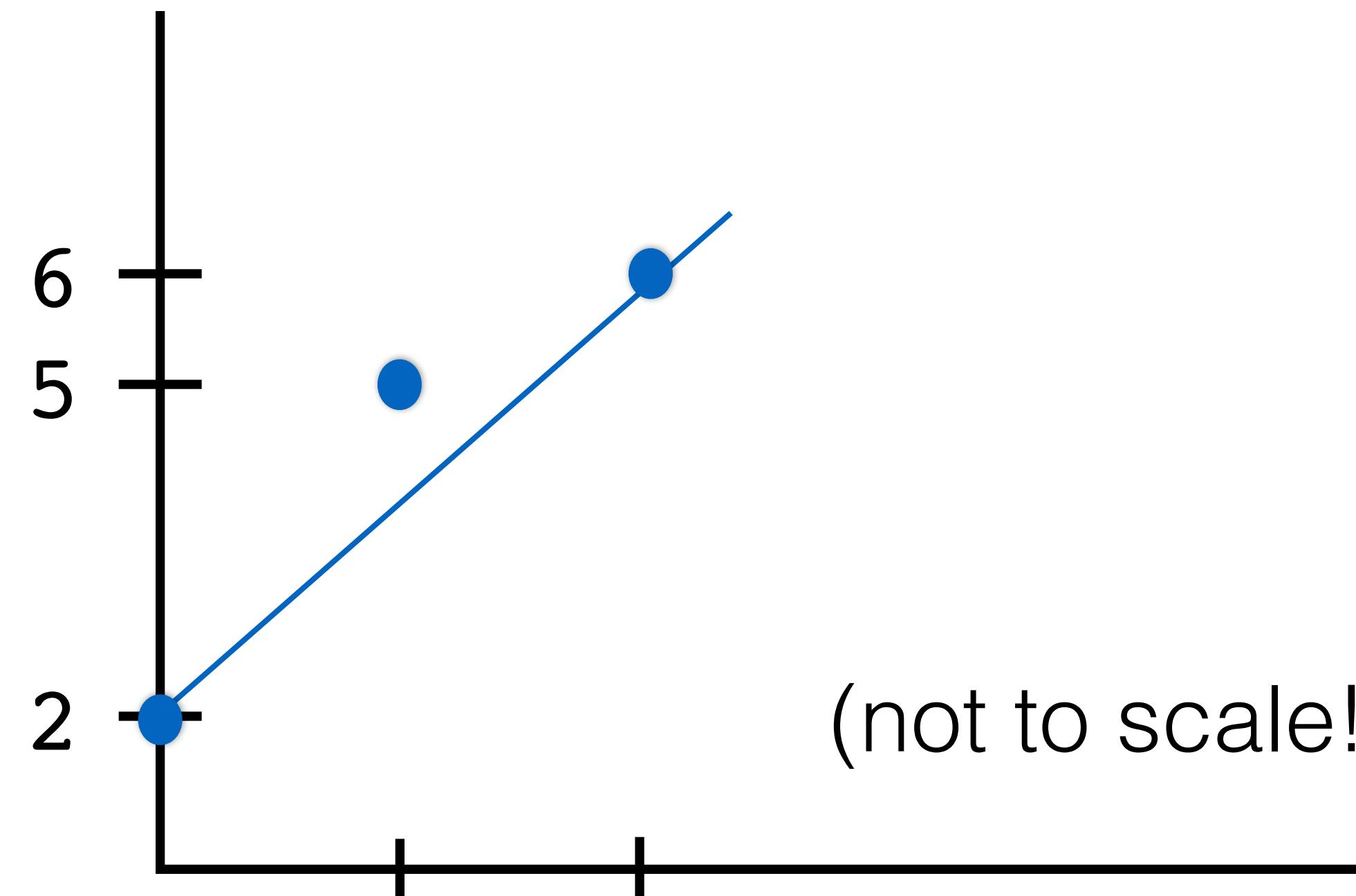
bits per value



# Doc values - Monotonic

Original values

2	5	6
---	---	---



Encoded

00000010 00000010 00|01|00|xx

$$y = 2x + 2$$



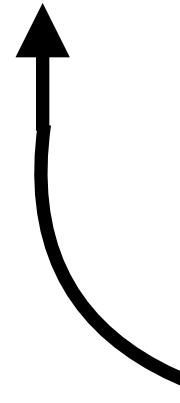
# Step 4 - Fetch the top documents



# Fast compression - LZ4

b	b	u	z	z	2	0	1	5	b	b	u	z	z	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

b	b	u	z	z	2	0	1	5	...	...
---	---	---	---	---	---	---	---	---	-----	-----



Backreference  
- offset  
- length



# Best compressed - DEFLATE

- Same basic principle as LZ4 (based on LZ77)
- Second pass compress using huffman codes



# Thank you!

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